

What is claimed is:

1. A method, comprising:
generating and storing results of a random wagering game by a source computer;
copying the results into a portable viewing device; and
displaying the results on the portable viewing device.
2. A method as recited in claim 1, wherein the random wagering game is a slot machine.
3. A method as recited in claim 2, further comprising spinning the slot machine when a user presses a button on the portable viewing device.
4. A method as recited in claim 3, further comprising not allowing the user to continue to spin the slot machine when the results have all been displayed.
5. A method as recited in claim 1, wherein the generating further comprises generating results until an amount of credits resulting from the wagering game is zero.
6. A method as recited in claim 1, wherein the generating further comprises generating results until an amount of credits resulting from the wagering game exceeds a win cap amount.

7. A method as recited in claim 1, further comprising crediting to a purchaser or borrower of the portable viewing device an amount based on a tabulation of the results.
8. A method as recited in claim 1, further comprising awarding non-monetary prizes based on the entire results.
9. A method as recited in claim 1, wherein the random wagering game is keno.
10. A method as recited in claim 9, wherein the results comprise a plurality of: random numbers picked and a respective set of desired numbers.
11. A method as recited in claim 1, wherein the random wagering game is bingo.
12. A method as recited in claim 1, wherein the portable viewing device is a PDA.
13. A method, comprising:
 - generating and storing a plurality of results of a random wagering game by a source computer;
 - copying the results onto a computer readable storage; and
 - copying software onto the computer readable storage which can read the results and display the results.

14. A method as recited in claim 13, wherein each of the results has an associated monetary value.

15. A method as recited in claim 14, wherein one of the results may have an associated non-monetary prize.

16. A method as recited in claim 13, wherein the software reads the results and displays a slot machine game prompted by a user.

17. A method as recited in claim 16, wherein the software emulates existing slot machines.

18. An apparatus, comprising:
a storage storing a set of predetermined wagering game results;
a processing unit reading results from the set and displaying a wagering game using the results on an output device.

19. A computer readable storage medium, comprising:
data representing a set of predetermined wagering game results;
software controlling a computer to perform:
reading results from the set; and
displaying a wagering game using the results on an output device.